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# Two-dimensional $T_2$ distribution mapping in porous solids with phase encode MRI

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## 1. Introduction

Recently [1], we introduced two pulse sequences for onedimensional  $(1-D)T_2$  distribution mapping with pure phase encode MRI, namely CPMG-prepared SPRITE and spin-echo SPI. The sequences were intended primarily for experiments on fluids in reservoir rocks, building materials and other porous solids, where using frequency encode MRI is often problematic either due to local gradient distortions or too short T<sub>2</sub>. 1-D T<sub>2</sub> mapping is well suited for studying unidirectional processes in axially symmetric samples. There are the cases, however, when two-dimensional (2-D)  $T_2$  mapping may be required, e.g., displacement processes in enhanced oil recovery and examples where the sample and process are not suitably symmetric. To meet such needs, we have extended the previous sequences to 2-D, adhering to pure phase spatial encoding. The sequences were tested on model samples and natural water-saturated rocks, using a low-field MRI instrument, as presented below.

# 2. CPMG-prepared Spiral SPRITE

# 2.1. The pulse sequence

CPMG-prepared SPRITE implements the  $T_2$  mapping scheme in which the spatial encoding of the signal follows the  $T_2$  relaxation. The 2-D version of the sequence differs from its previous 1-D version [1] only in using the Spiral SPRITE instead of the double half k-space (DHK) SPRITE pulse sequence for spatial encoding. The

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# ABSTRACT

Two pure phase encode MRI sequences, CPMG-prepared SPRITE and spin-echo SPI with compressed sensing, for two-dimensional (2-D)  $T_2$  distribution mapping have been presented. The sequences are 2-D extensions of their 1-D predecessors previously described and are intended for studying processes in porous solids and other samples with short relaxation times whenever 2-D  $T_2$  maps are preferable to simple 1-D profiling. The sequences were tested on model samples and natural water-saturated rocks, in a low field MRI instrument. 2-D spin-echo SPI and CPMG-SPRITE demonstrate a similar performance, enabling measurement of  $T_2$  down to 1–2 ms. Both experiments are time consuming (up to 2–2.5 h sample dependent). As such, they can be recommended mostly for measurement during steady state conditions or when studying relatively slow dynamic processes (e.g. enhanced oil recovery, cement paste hydration, curing rubber, infiltration of paramagnetic ions).

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pulse sequence diagram is presented in Fig. 1. The magnetization is partly relaxed during a CPMG train and stored along *z*-axis, then the Spiral SPRITE is applied. To remove the 'unprepared' component from a SPRITE signal, we store the transverse magnetization after the CPMG train alternately upwards and downwards on the *z*-axis, in two scans, and then subtract one from another [2]. The resulting difference signal is given by

$$M_{xy}(n) = 2M_z(0) \sin \alpha (\cos \alpha e^{-t_r/T_1})^{n-1}$$
(1)

where  $M_z(0) = M_{eq}e^{-2mTE/T_2}$  is *z*-magnetization prepared by the CPMG train with *m* pulses and a pulse period *TE*;  $M_{eq}$  the equilibrium *z*-magnetization; *n* an  $\alpha$ -pulse number and  $\alpha$  the pulse flip angle (~10°). The derivation of Eq. (1) is given in the Appendix A. To increase SNR, we acquire four FID points after each  $\alpha$ -pulse and then reconstruct the image by the chirp-*z* transform [3]. The spoiling gradients are applied after the *z*-storage to destroy the partially recovered longitudinal magnetization brought into the *xy*-plane by the *z*-storage pulse.

The Spiral SPRITE pulse sequence employs a *k*-space trajectory with four interleaves [3]. Each interleaf comprises 158 or 648 *k*-samples for  $32 \times 32$  or  $64 \times 64$  image resolution, respectively, which takes about 0.1-0.3 s at TR = 0.5 ms. This is less than the repetition time between scans when measuring water- or brine-saturated samples (~2 s). In these, typical, cases the total duration of the experiment will be only slightly longer than in the predecessor 1-D version and will remain proportional to the  $T_2$  dimension, at least for low image resolutions.

The  $T_2$  mapping scheme used in CPMG-prepared SPRITE imposes no particular restrictions on the echo time (*TE*). As such, it is expected to provide the same range of measurable  $T_2$  as the



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**Fig. 1.** Spiral SPRITE with CPMG-prepared magnetization and alternating *z*-storage. Time intervals used were: TE = 0.4 ms, TR = 1 ms,  $t_p = 0.1$  ms, and  $\alpha = 10^{\circ}$ . In actual experiments, four FID points were acquired after every  $\alpha$  -pulse, with a dwell time of 8  $\mu$ s. The first spoiler-gradient is applied to dephase partially recovered longitudinal magnetization brought into the *xy*-plane by the *z*-storage pulse. Subsequent spoiling gradients are unnecessary but can help yield a smoother (monotonic) SPRITE signal attenuation at the following *k*-space points.

regular CPMG sequence. A drawback is a relatively low sensitivity (SNR) due to the low flip angle of the SPRITE pulses. The evolution of  $M_z$  toward a longitudinal steady state during *k*-space sampling, controlled by  $T_1$ , will cause image blurring (see below), which may be significant.

#### 2.2. Test measurements

Fig. 2 shows local  $T_2$  decays obtained with CPMG-SPRITE at central and two marginal points of the image of a vial with Gd-doped water ( $T_1 = 100$  ms). The decays follow a regular CPMG curve, giving the same  $T_2$  value.

The next test was conducted on two natural rock samples – Berea and Wallace sandstones, saturated with water, to examine the sequence for its ability to reproduce reference  $T_2$  distributions. Due to a low porosity (14% and 22%) and long  $T_1$  (up to 1 s) of the samples, it took almost 3 min to acquire an image of acceptable quality (Fig. 3). We collected 50  $T_2$  weighted images, with logarithmically spaced  $T_2$  steps, the total acquisition time being 2.5 h.

Fig. 3a shows  $T_2$  distributions measured at three different positions across the Berea sample (marked by circles). As compared to regular CPMG measurements (Fig. 3a, dotted line), the T<sub>2</sub> distributions by CPMG-SPRITE miss  $T_2$  components shorter than 1 ms. This is more pictorial for the Wallace sample (Fig. 3b), where the short  $T_2$  components contribute about 25% of the distribution. Some components on the long  $T_2$  side of distributions are missing. Because our primary concern is reproducibility of short T<sub>2</sub> components, we will not discuss the long  $T_2$  part further. To check whether the inability of CPMG-SPRITE to detect  $T_2$  under 1 ms is due to a poor SNR of spatially resolved  $T_2$  decays (and, as a consequence, the inability of an ILT algorithm to reproduce  $T_2$  distributions in all details), we acquired the integral (bulk) signal by running the same experiment but without applying gradients. The resulting  $T_2$  distribution showed no considerable difference compared to the distributions measured from pixels' decays. Thus, the factor of SNR must be excluded. We point out that the 1-D version of the sequence [1] has a better capability to measure short  $T_2$ , and the only difference between the sequences is the number of



**Fig. 2.** (a) A 64  $\times$  64 CPMG-SPRITE image of a bottle of Gd-doped water ( $T_1 = 100 \text{ ms}$ ). (b)  $T_2$ -decays measured at two different locations of the bottle. A good agreement between spatially resolved and bulk  $T_2$  measurements is observed. (c) Partial profile along the object, from the top, for two different sample  $T_1$ 's. The longer  $T_1$  yields a sharper image.



**Fig. 3.** (a, left) A 64  $\times$  64 CPMG-SPRITE image of Berea sandstone saturated with water. (a, right)  $T_2$  distributions measured at three different pixels across the sample (shown by the circles on the left), in comparison to regular CPMG measurements. (b) As above but for Wallace sandstone.

the SPRITE  $\alpha$ -pulses applied during a scan (648 versus 32). We will return to this issue in the concluding Section 4.

The last test was performed on two pieces of Wallace sandstone saturated with water and mineral oil. The first echo image (Fig. 4) shows no  $T_2$  contrast between the fluids, which makes the technique suitable for quantitative analysis.  $T_2$  distributions measured



**Fig. 4.**  $64 \times 64$  CPMG-SPRITE images of two pieces of Wallace sandstone: one saturated with mineral oil and the other with water. *Left:* The 1st echo image, showing equal intensities from oil- and water-saturated halves. *Right:* A sum of images from all echoes with the intensities weighted by the arithmetic mean  $T_2$  of oil and water.

on water- and oil-containing parts miss some components on both sides, but preserve the mean  $T_2$  characteristic for these fluids.

# 3. Spin-echo SPI with compressed sensing

#### 3.1. The pulse sequence

In SE-SPI (Fig. 5a), the magnetization is first spatially encoded within the first pulse interval  $\tau_0$  and then is read out upon multiple refocusing with the period *TE*. To preserve both *x*- and *y*-component of magnetization upon refocusing, an XY-8 phase cycle is applied [4]. From 7 to 14 echo time points are acquired, which are then summed and reconstructed into a single image with a given  $T_2$  weight:

$$M_{xy}(m) = M_{eq} e^{-2\tau_0/\bar{T}_2} e^{-2(m-1)TE/T_2}$$
<sup>(2)</sup>

where  $M_{eq}$  is the equilibrium *z*-magnetization and  $\tilde{T}_2$  the relaxation constant for the first pulse interval  $2\tau_0$  ( $\tilde{T}_2 \ge T_2$ ). The first echo acquisition time is limited to 1.2–1.6 ms due to the presence of encoding gradients between the first two r.f. pulses. This limit is controlled by hardware and can be lowered by using faster rise time gradients and an appropriate correction of the gradient pulses [5].

The measurement time in SE-SPI is proportional to the k-space dimension rather than the  $T_2$  dimension. Adhering to the pure phase encoding, we thereby come to the problem of an N-fold increase in the number of scans when changing the sequence from



**Fig. 5.** (a) 2-D spin-echo SPI sequence. The magnetization is phase encoded during the first pulse interval with  $\tau_0 = 0.8$  ms and then read out through multiple refocusing with *TE* = 0.4 ms. To preserve the phase shift upon refocusing, an XY-8 phase cycle is applied. Composite pulses were used for r.f. field inhomogeneity compensation [13]; namely, the sequences  $45_{\pi/2}90_090_{3\pi/2}45_0$  for a composite  $90^\circ$  pulse and  $180_{2\pi/3}180_{4\pi/3}180_{2\pi/3}$  for a composite  $180^\circ$  pulse. (b) A *k*-sampling distribution function (left) and a corresponding  $64 \times 64$  mask (right), providing a 5-fold acquisition acceleration.

1-D to 2-D. To solve, at least partly, that problem, we make use of compressed sensing, a technique that permits one to recover an image from a number of k-samples smaller than the desired resolution of the image [6]. Namely, instead of acquiring all  $N_x \times N_y$ samples with the Nyquist period (where  $N_x \times N_y$  is the required image dimension), we choose only 20% guided by the probability distribution function shown in Fig. 5b. The distribution makes a preference for the samples that bear the highest signal intensity, and the central k-space point is always included. A similar strategy of *k*-sampling has been used in [9,10]. The image is recovered by using the Split Bregman method for compressed sensing [7]. According to [8], this is the fastest algorithm for image reconstruction via  $l_1$ -minimization, which is essential in our case because tens to hundreds of T<sub>2</sub>-weighted images are to be reconstructed after every SE-SPI experiment. The reconstruction procedure is outlined in the Appendix B. The typical reconstruction time is 1-2 s per image on a PC laptop with Pentium 4, depending on the image resolution and number of iterations.

#### 3.2. Test measurements

Fig. 6 shows the effect of the sparse k-space sampling on the image quality. The phantom was a vial of water doped with GdCl<sub>3</sub>, and the image resolution was  $64 \times 32$  pixels. The quality visibly deteriorates as the percentage of acquired k-points decreases. However, the deterioration is not dramatic, and such details of the image as the air bubble near the vial neck and the Gibbs ringing pattern

remain distinguishable down to 5-fold reduction of k-samples. What is more significant is that the reduction preserves  $T_2$  decays for all the image pixels (Fig. 7), thus enabling  $T_2$  mapping, which is of far greater importance in our applications than the image quality.

Fig. 8a shows a  $64 \times 32$  image of the water-saturated Berea sample reconstructed from 20% of *k*-values. Given NS = 8 and the repetition delay 2 s, the acquisition took 2 h.  $T_2$  distributions measured across the sample miss the  $T_2$  components shorter than 2 ms in comparison to the CPMG measurement (dashed line). This is a consequence of the limited first echo acquisition time (1.2–1.6 ms), owing to the presence of encoding gradient pulses. The Walace sandstone sample exhibits the same cutoff at  $T_2$  = 2 ms (Fig. 8b).

Fig. 9 shows an SE-SPI image of the composite sample of two pieces of Wallace sandstone saturated with water and mineral oil. Unlike CPMG-SPRITE (see Fig. 4), SE-SPI introduces a disproportion to water and oil intensities in the first echo image, namely the oil-saturated half appears brighter than the water-saturated one.

## 4. Discussion and conclusion

The sequences presented herein are a further development of  $T_2$  mapping with pure phase-encode MRI. The CPMG-prepared SPRITE is a straightforward extension of the previous 1-D version of the sequence [1], with the only difference being the use of a spiral *k*-space trajectory in place of a linear one. Such a replacement does not entail



**Fig. 6.** The effect of sparse sampling on the image quality. The dark spot near the bottle's neck is an air bubble.

a serious elongation of the experiment, though it will require more scans to recover the SNR achievable in 1-D CPMG-SPRITE. To diminish  $T_1$ -attenuation of the *k*-space signal during spiral sampling (see Eq. (1)), hence to reduce blurring, the *k*-sampling is implemented in four spiral interleaves, thereby further increasing the number of scans. In the measurements on the water-saturated sandstones given in Section 2.2, it took  $24 \times 4 = 96$  scans and about 3 min to acquire a single  $T_2$ -weighted image. This example, though rather unfavorable in the sense of SNR, stresses the importance of acquiring only the necessary  $T_2$ -weighted images for ILT with an optimized sampling (e.g. logarithmic).

Although a regular CPMG sequence is employed for the  $T_2$ preparation, without a particular restriction on *TE*, the  $T_2$  distributions by CPMG-SPRITE miss components on either side of the  $T_2$ spectrum in comparison to the regular CPMG measurements. It is noteworthy that the 1-D version of the sequence *is* capable of measuring  $T_2$  as short as a regular CPMG sequence [1]. Increasing SNR is found not to extend the limits of measurable  $T_2$ 's (see Section 2.2). Therefore, one can only consider the lengthy  $\alpha$  -pulse train and the resulting  $T_1$ -attenuation of the *k*-signal to be the cause of loosing short  $T_2$  components. Namely, taking into account the correlation between  $T_1$  and  $T_2$ , one may expect that the point spread function for short  $T_2$  components will be broader than for long  $T_2$ components, due to the stronger  $T_1$  attenuation. As a result, short  $T_2$  components will have a poorer SNR in the image, which, in turn, may affect relative intensities in the measured  $T_2$  distribution.

In the other sequence, 2-D SE-SPI, the acquisition time is proportional to the number of k-samples rather than the  $T_2$  dimension. This necessitates the use of a sparse (compressive) k-sampling with the number of samples considerably smaller than the desired image resolution. The image reconstruction is implemented, in this case, by  $l_1$ -minimization instead of FFT (see the Appendix B). Since the image quality depends on both the k-space sampling mask chosen and the reliability of a reconstruction algorithm, this technique



**Fig. 7.** Pixel-resolved  $T_2$  decays obtained from SE-SPI experiments with full (a) and 20% *k*-sampling (b).

appears to be less robust compared to the CPMG-prepared SPRITE. What is important, however, is that spatially resolved  $T_2$  measurements seem to be insensitive to these factors (see Fig. 7). In this case, providing an image that is simply free of aliasing (wraparound artifacts) seems to be sufficient for  $T_2$  mapping. Owing to the limited first echo acquisition time in 2-D SE-SPI, resulting  $T_2$  distributions miss components shorter than 2 ms. For the same reason, it gives disproportionate image intensities for components with different diffusivity (e.g. water and oil), as opposed to CPMG-SPRITE (compare Figs. 4 and 9).

To conclude, 2-D SE-SPI and CPMG-SPRITE demonstrate a similar performance, enabling measurement of  $T_2$  down to 1–2 ms. Both experiments are time consuming (up to 2–2.5 h in our examples). As such, they can be recommended only for measurement during steady state conditions or when studying relatively slow dynamic processes.

#### 5. Experimental

NMR measurements were carried out on an Oxford Instruments DRX spectrometer equipped with a 0.35 T horizontal bore General Electric (GE) magnet (v = 15 MHz), at room temperature. GE gradient coils provided a maximum gradient strength of 170 mT/m. The r.f. probe was a home-made 54-mm diameter birdcage probe, with a 90°-pulse duration of 19 µs at 50% attenuation.  $T_2$  distributions were measured by using the UPEN Laplace inverse transform algorithm [11].

![](_page_5_Figure_1.jpeg)

**Fig. 8.** (a, left) A 64  $\times$  32 SE-SPI image of Berea sandstone saturated with water. (a, right)  $T_2$  distributions measured at three different pixels across the sample, in comparison to the measurements by regular CPMG. (b) As above but for Wallace sandstone.

![](_page_5_Figure_3.jpeg)

**Fig. 9.**  $64 \times 32$  SE-SPI images of oil- and water-saturated pieces of Wallace sandstone. Unlike in Fig. 4, the 1st echo image shows considerably different intensities for oil and water, which is attributed to the diffusion attenuation of the water signal during  $\tau_0$  (see Fig. 5a).

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# Appendix A

Consider an arbitrary element of a pulse sequence with a low flip angle  $\alpha$  and a period *TR*. The evolution of the *z*-magnetization within this element between  $t = 0^+$  and t = TR can be written as

$$M_z(TR) = M_{eq} - \Delta M_{eq}(0^+)e^{-TR/T_1}$$

where  $\Delta M_{eq} = M_{eq} - |M_z(0^-)| \cos \alpha$  is a deviation from magnetization in the thermodynamic equilibrium,  $M_{eq}$ , and  $t = 0^-$  and  $t = 0^+$  denote the moments immediately before and after an  $\alpha$ -pulse. If the prepared magnetization  $M_{z,1}(0^-)$  points to +*z*, then we have after the first  $\alpha$ -pulse:

$$M_{z,1}(TR) = M_{z,1}(0^{-}) \cos \alpha e^{-TR/T_1} + M_{eq}(1 - e^{-TR/T_1}),$$

after the second pulse:

$$M_{z,2}(TR) = M_{z,1}(0^{-}) \left(\cos \alpha e^{-TR/T_1}\right)^2 + M_{eq} \left(1 - e^{-TR/T_1}\right) \\ + M_{eq} \left(1 - e^{-TR/T_1}\right) \cos \alpha e^{-TR/T_1},$$

and after the *n*-th pulse:

$$M_{z,n}(TR) = M_{z,1}(0^{-}) \left(\cos \alpha e^{-TR/T_1}\right)^n + M_{eq} \left(1 - e^{-TR/T_1}\right) \frac{1 - \left(\cos \alpha e^{-TR/T_1}\right)^n}{1 - \cos \alpha e^{-TR/T_1}},$$
(A.1)

When the prepared magnetization  $M_{z,1}(0^-)$  points to -z, it becomes

![](_page_6_Figure_2.jpeg)

Fig. A1. Illustration of the idea of the two-scan acquisition with alternating z-storage (after [2]).

$$M_{z,n}(TR) = -M_{z,1}(0^{-}) \left(\cos \alpha e^{-TR/T_1}\right)^n + M_{eq} \left(1 - e^{-TR/T_1}\right) \frac{1 - \left(\cos \alpha e^{-TR/T_1}\right)^n}{1 - \cos \alpha e^{-TR/T_1}}$$
(A.2)

Subtracting (A.2) from (A.1) gives

$$\tilde{M}_{z,n}(TR) = 2M_{z,1}(0^{-})(\cos \alpha e^{-TR/T_1})^n, \qquad (A.3)$$

thus canceling the 'unprepared' magnetization contribution (the second term in (A.1) and (A.2)). This is illustrated graphically in Fig. A1.

#### Appendix **B**

Here, we outline the image reconstruction procedure used in SE-SPI. Let *x* denote the image of interest and *y* the acquired undersampled *k*-space signal. For irregular *k*-samples on a rectangular grid ("compressed sensing data"),

$$y = F_u x + e, \tag{B.1}$$

where *e* is measurement noise and  $F_u$  is the undersampled FFT operator (2-D FFT followed by omitting respective Fourier modes). The ordinary least-squares solution of (B.1) is unstable and considered impracticable. Instead, one estimates *x* seeking the minimum of an objective function

$$\min_{x} \|\Psi x\|_{1} + \frac{\mu}{2} \|F_{u}x - y\|_{2}^{2}, \tag{B.2}$$

where (B.1) is used as a quadratic error term, and the first term ( $l_1$ -regularizer) diminishes variability of the solution. The operator  $\psi$  represents one of the sparsifying transforms, which include total variation transform, wavelet transform, discrete cosine transform or principle components decomposition.

To minimize (B.2), we use the Split Bregman algorithm for compressed sensing [7]. Introducing a new variable  $d = \Psi x$ , (B.2) is rewritten in the "split Bregman" formulation

$$\min_{x,d} \|d\|_1 + \frac{\mu}{2} \|F_u x - y\|_2^2 + \frac{\lambda}{2} \|d - \Psi x - b\|_2^2$$
(B.3)

with the Bregman feedback parameter b included in the second least-square term. It is then minimized iteratively with respect to x and d, updating b at the end of an iteration:

$$x^{k+1} = \arg\min_{x} \frac{\mu}{2} \|F_{u}x - y\|_{2}^{2} + \frac{\lambda}{2} \|d^{k} - \Psi x - b^{k}\|_{2}^{2}$$
(B.4)

$$d^{k+1} = \arg\min_{d} \|d\|_{1} + \frac{\lambda}{2} \|d - \Psi x^{k+1} - b^{k}\|_{2}^{2}$$
(B.5)

$$b^{k+1} = b^k + \Psi x^{k+1} - d^{k+1} \tag{B.6}$$

Thus, the original, hard to solve, problem (B.2) is decomposed into two sub-problems (B.4) and (B.5) for x and d, which are relatively easy. The sub-problem (B.4) is differentiable and can be solved via two FFT's [7], and the optimization in (B.5) is performed through simple soft shrinkage procedures (for motivation for shrinkage see, e.g., [12]). Once the optimal values of x and d are found within a given tolerance (inner loop), the Bregman update is applied to y (outer loop).

We use the Matlab code of this algorithm by T. Goldstein, available from www.math.ucla.edu/ $\simeq$ tagoldst/code.html, ported to the IDL programming language with minor additions (namely, the second, Haar wavelet,  $l_1$ -regularizer has been added, according to [7]). The number of the inner loops was 40 and the outer loops 8, which took about 1.5 s per a  $64 \times 32$  image on a Pentium 4 PC laptop.

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